

**Course in:
Applied Game Theory
(30 hours, 10 units)**

Instructors:

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Important News!

The course “Applied Game Theory” (“Teoria dei giochi applicata all’economia”) has been selected to participate in a new project aimed at gradually introducing English as teaching language in Italian undergraduate courses.

Therefore, all classes will be taught in English. Teaching material (slides, books, articles, etc.) will be in English as well.

A “tutor” will be available to provide teaching assistance for the whole second semester.

The final examination will consist in a written test (in English), including both numerical exercises and theoretical questions. Students can choose whether to undertake an additional oral examination or not (and keep the grade of the written exam).

The syllabus of the course is available at:
<https://mail.sssup.it/~fagiolo/teaching.html>

**Giorgio Fagiolo
Luca Zarri**